



# FANTASY FIGHTING LEAGUE

SETTINGS



Images from @giangalang



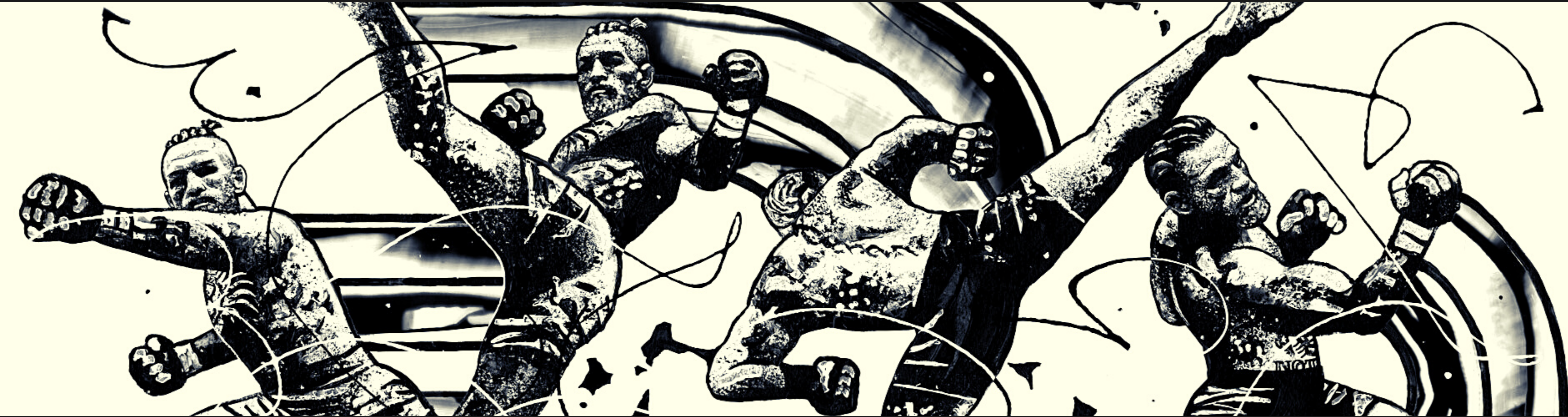


# QUICK LIST

1. How to Win
2. Rules
3. Scoring
4. Rosters
5. Draft
6. Schedule







# HOW TO WIN

Compete to have the most Fantasy Points by the end of the season.

Fantasy Points are earned when fighters fight on your team in an active slot.

- The points earned in a fight are locked to that fighter. If the fighter is dropped or traded he/she will retain the fantasy points they have previously earned. The team that moves the fighter will not retain their fantasy points.
- Free agents, benched and IR slotted fighters cannot generate fantasy points.
- At the end of a season, select & submit 10 of your fighters. The sum points of these 10 will determine your fantasy point total and league standing. The team with the most fantasy points will be the Fantasy Champ.







# RULES

## Free Agency Rules:

Max Acquisitions per month.....	5
Waiver Availability.....	24hrs
Waiver Roll.....	48hrs

## Trade Rules:

Trade Deadline.....	Day Before Season End
Trade Veto.....	League Vote

- A team can trade a fighter with fantasy points for a fighter without fantasy points.
- No fighter limit for trades but if a team exceeds the roster limit they must drop fighter to meet the limit.

## Draft Rules:

Draft Type.....	Traditional
Draft Order.....	Random

- A maximum of 1 Champion can be drafted per team.
- Only UFC contracted fighters are eligible for drafts.







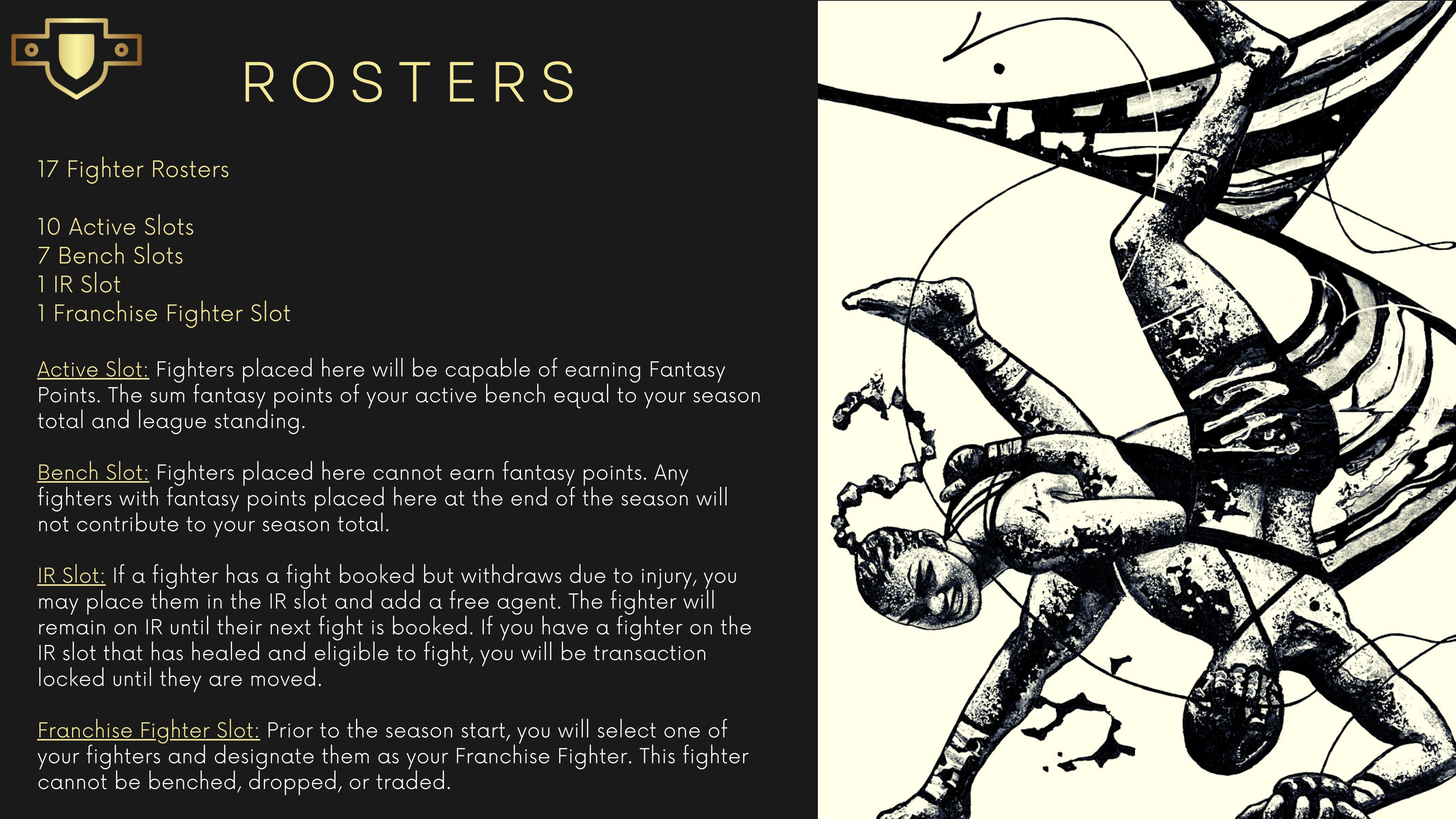
# SCORING



KO/TKO.....	10 pts	Round Finish Bonus
SUB.....	10 pts	1 = 10 pts
Unanimous DEC.....	7 pts	2 = 8 pts
Split DEC.....	4 pts	3 = 6 pts
DQ / NC / DRAW.....	0 pts	4 = 4 pts
		5 = 2 pts
Significant strikes.....	.1 pt/strike	
Takedowns.....	2 pts	
Knockdowns.....	2pts	
Championship fight...	10pts	

- Decision Results do not receive any round finish bonuses.
- A championship fight benefits the belt defender and challenger.
- Interim belts count as championship fights, other belts do not (ex.: BMF)
- Fantasy point totals for each UFC card and Fight Night can be found on the [FANTASY RESULTS](#) page.
- Check out our Instagram [@fantasyfightleague](#) for point total examples.





# ROSTERS

17 Fighter Rosters

10 Active Slots

7 Bench Slots

1 IR Slot

1 Franchise Fighter Slot

Active Slot: Fighters placed here will be capable of earning Fantasy Points. The sum fantasy points of your active bench equal to your season total and league standing.

Bench Slot: Fighters placed here cannot earn fantasy points. Any fighters with fantasy points placed here at the end of the season will not contribute to your season total.

IR Slot: If a fighter has a fight booked but withdraws due to injury, you may place them in the IR slot and add a free agent. The fighter will remain on IR until their next fight is booked. If you have a fighter on the IR slot that has healed and eligible to fight, you will be transaction locked until they are moved.

Franchise Fighter Slot: Prior to the season start, you will select one of your fighters and designate them as your Franchise Fighter. This fighter cannot be benched, dropped, or traded.





# SCHEDULE

Season Duration..... 3 month, 6 month, 1 year (League Choice)

A season can begin at any time during the year. We suggest drafting one week prior to an upcoming UFC card. The duration of the league is set to the # of UFC cards in the selected season duration.

If a league renews, allow for a minimum 1 month off-season. Keepers are allowed and at the discretion of the league commissioner.

Example: A 6-month league drafts 1 week prior to UFC 200. The season will then end once UFC 205 is complete.





# SUPPORT

All images used in this presentation are property of Gian Galang. Check him out, incredible artist!

<https://giangalang.com/>  
[@giangalang](#)

Follow [@fantasyfightingleague](#) on Instagram  
&  
Listen to the Fantasy Fighting League Podcast

Our goal is to turn this format into a FREE, and widely available app so that everyone can enjoy fantasy MMA.

We appreciate all your support and feedback. Thank you!

